

Coding - Free APPS for iPads

Age Levels are Suggestions; Varies Depending on Problem Solving Skills

Daisy the Dinosaur

Grade K - 1 (Need to Read Some Basic Sight Words such as Jump, Spin, etc.)

<https://itunes.apple.com/us/app/daisy-the-dinosaur/id490514278?mt=8>

ScratchJr

Grade 1 and Up (Great Visual Cues but Multiple Screens and Options)

<https://itunes.apple.com/us/app/scratchjr/id895485086?mt=8>

Lightbot : Hour of Code

Grade 2 and Up (More Problem Solving Required as Students Complete Each Level)

<https://itunes.apple.com/us/app/lightbot-one-hour-coding/id873943739?mt=8>

Cargo-Bot

EASY thru IMPOSSIBLE Levels Make this accessible to Grades 3 and Up

<https://itunes.apple.com/us/app/cargo-bot/id519690804?mt=8>

Hopscotch

Grade 4 and Up — For Designing Your Own Code and Publishing It Too!!

FOCUS on CREATE buttons for designing your own codes.

<https://itunes.apple.com/us/app/hopscotch-programming-designed/id617098629?mt=8>

Box Island

Grade 2 and Up

FOLLOW "Hour of Code" Path; Other Path has "in app" Purchasing

<https://itunes.apple.com/is/app/box-island-award-winning-coding-adventure/id979579439?mt=8>

FREE, but LIMITED ACCESS if Teacher or Parent Sets Up an Account

Kodable

Grade K - 1 (Audio Directions & Visual Demos)

<https://itunes.apple.com/us/app/kodable/id577673067?mt=8>